



Virtual Reality (VR) experience health and safety notice

Please read this notice before you book your VR experience

By participating in *Galup VR Experience*, you agree that you have read and understood the following information.

The Western Australian Museum (WA Museum) does not recommend the use of Virtual Reality (VR) for children 12 years and under. Notwithstanding, if a parent or guardian of a child 12 years and under permits their child to participate in the VR experience, they should supervise their child for any adverse effects. The Museum has the sole discretion not to admit any person to the VR experience if a Museum representative considers that the VR experience would not be suitable for them.

Pico, the manufacturer of the product used to deliver the VR experience ('the VR products') advise that:

- Ensure that this product is used in a safe environment. By using this product to view an immersive virtual reality environment, users will not be able to see the physical environment.
- Move only within the safe area that you set and keep your surroundings in mind. Do not use near stairs, windows, heat sources or other hazardous areas.
- Confirm that you are in good health before using. Consult a doctor before using if you are pregnant, elderly, or have serious physical, mental, visual, or heart problems.
- A small number of people may experience epilepsy, fainting, severe dizziness, and other symptoms caused by flashes and images, even if they have no such medical history.
- Consult a doctor before using it if you have a similar medical history or have ever experienced the symptoms listed above.
- Some people may experience severe dizziness, vomiting, palpitations and even fainting when using VR Headsets, playing ordinary video games, and watching 3D movies. Consult a doctor if you have experienced any of the symptoms listed above.
- This product is not recommended for use by children under 12 years of age. Please keep your VR Headset, Controllers, and accessories out of their reach. Children over 12 years old should use this product under adult supervision to avoid accidents.
- Some people may be allergic to plastic, PU, fabric, and other materials used in this product.
- Long-term contact with skin may result in symptoms such as red-ness, swelling and inflammation. Stop using the product and consult a doctor if you experience any of the symptoms listed above.
- This product is not meant for extended use over 30 minutes at a time with rest periods of at least 10 minutes between uses. Adjust resting and usage periods if you experience any discomfort.
- If you have a big difference in binocular vision, or a high degree of myopia, or astigmatism or far-sightedness, it is suggested that you wear glasses to correct your eyesight when using VR headset.

- Stop using the product immediately if you experience visual abnormalities (diplopia and sight distortion, eye discomfort or pain, etc.), excessive sweating, nausea, vertigo, palpitations, disorientation, loss of balance, etc.
- This product provides access to immersive virtual reality experiences and some types of content may cause discomfort. Stop use immediately and seek medical treatment if the following symptoms occur.
 - Epilepsy seizures, loss of consciousness, convulsions, involuntary movements, dizziness, disorientation, nausea, somnolence, or fatigue.
 - Eye pain or discomfort, eye fatigue, eye twitching, or visual abnormalities (such as illusion, blurred vision, or diplopia).
 - Itchy skin, eczema, swelling, irritation or other discomforts.
 - Excessive sweating, loss of balance, impaired hand-eye coordination, or other similar motion sickness symptoms. Do not operate a motor vehicle, operate machinery, or engage in activities that may have potentially serious consequences until you have fully recovered from these symptoms.

Further health and safety information is available in the user manual on the [PICO G2 4K website](#).

Participation in the VR experience involves a certain level of inherent risk. By participating in the VR experience, you agree to assume this risk on behalf of yourself or a child of whom you are the parent or guardian. To the maximum extent permitted by law, the Western Australian Museum excludes all liability for loss, damage or injury of any kind (including caused by negligence) that you may suffer as a result of participating in the VR experience and you agree to release the Western Australian Museum from any such liability.